



Ghost Orchids

Chapter 2
Eventful Night
53 Panels

SCENE 1

Panel 1

Terrence leans into the mirror. He pulls at the right side of his face with his fingers, horrified at the appearance of his eye.

NO DIALOGUE.

Panel 2

Looking stunned, Terrence shuffles away from the mirror and toward his study.

1/TERRENCE: I need to cover this...

Panel 3

From underneath a shelf, we see Terrence crouch down, reaching a hand out.

NO DIALOGUE.

Panel 4

Terrence pulls out a worn-looking box, beginning to lift the lid up with his fingers.

NO DIALOGUE.

Panel 5

Over Terrence's shoulder, we see into the box. It is filled with a bunch of scattered papers and thick journals.

2/TERRENCE: It should be in here...

Panel 6

Terrence shuffles through the contents of the box.

SFX: Shff shff

Panel 7

Eyes lighting up, it seems Terrence has found what he was looking for.

3/TERRENCE: Aha!

Panel 8

Terrence holds up a pink eyepatch with floral patterns.

NO DIALOGUE.

Panel 9

Walking back to the bathroom, Terrence scrutinizes the eyepatch. He cringes, struggling to make light of his situation.

4/TERRENCE: Haha... Haven't needed this since that bee sting...

Panel 10

In front of the mirror, Terrence closes his right eye and wipes away the gunk with a wet towel.

NO DIALOGUE.

Panel 11

Terrence ties the eyepatch around his head.

NO DIALOGUE.

Panel 12

In the living room now, Terrence slumps on the couch.

5/TERRENCE: Ugh...

Panel 13

Close on Terrence. He stares intensely.

6/TERRENCE: I need a **drink**.

SCENE 2

Panel 14

We CUT to find Terrence sitting at a tavern bar. He rubs his temples. The BARTENDER, an older woman, raises an eyebrow at him.

1/CAPTION: The Petite Nest Tavern, later...

2/BARTENDER: Rough day?

Panel 15

Terrence shakes his head.

3/TERRENCE: I **do not** want to get into it.

Panel 16

Terrence points to the bottles of drinks behind the bartender.

4/TERRENCE: But I will take a glass of nectar.

Panel 17

The bartender pours a golden liquid into a glass. Terrence peers around the room.

NO DIALOGUE.

Panel 18

Wide shot of the tavern interior. Other tables are occupied by groups of friends, all wearing smiles on their faces. It seems Terrence is the only person there who is unhappy.

NO DIALOGUE.

Panel 19

The bartender places the glass in front of Terrence. He jumps.

SFX (Glass): Thunk!

5/BARTENDER: There you are.

Panel 20

Terrence holds the glass of nectar in front of his lips.

6/TERRENCE: Much appreciated.

Panel 21

Terrence takes a big gulp from the drink.

NO DIALOGUE.

Panel 22

Empty glasses have accumulated around Terrence when we see him set his current glass down. His cheeks are flushed, and his hair is a bit more ruffled.

SFX (Glass): Klunk!

Panel 23

AIDEN lingers at the entrance of the bar. Over his silhouetted shoulder, we see Terrence hang his head.

NO DIALOGUE.

Panel 24

Aiden, still silhouetted, sits next to Terrence at the bar. Terrence examines him from the corner of his eye.

7/BARTENDER: Welcome. Can I get you anything?

8/AIDEN: Ah, that's alright.

Panel 25

Close on Aiden, seen in detail now. His expression is neutral, and he looks straight ahead.

NO DIALOGUE.

Panel 26

Aiden's distant stare is interrupted when Terrence bursts into a loud, dramatic yawn. Terrence leans back on his stool slightly.

Panel 27

Tipping the stool too far, Terrence falls backward.

9/TERRENCE: **Ahh!**

Panel 28

Thumping his head on the legs of the table behind him, Terrence winces. The glasses on top of the table wobble.

SFX: Bonk!

10/TERRENCE: Oof!

Panels 29-31

Quick beats. One of the glasses falls over, rolls over the edge of the table, and shatters on the floor next to Terrence.

SFX (Glass): **Crash!**

Panel 32

The SATYR sitting at the table grabs Terrence by the collar, pulling him up.

11/TERRENCE: Urp!

Panel 33

Still clutching Terrence's collar, the satyr points a finger in the elf's face.

12/SATYR: You're gonna pay for that!

Panel 34

As the satyr winds up a punch, Terrence leans over, reaching for the shattered bits of glass on the floor.

13/TERRENCE: N-Not a problem! Lemme pick this up for you!

Panel 35

The satyr throws a punch, but it goes right over Terrence's head and hits a CENTAUR in the back of their head.

SFX: Bam!

Panel 36

Just as the centaur whips their head around, Terrence is standing upright again, completely oblivious.

14/TERRENCE: So sorry!

Panel 37

Misunderstanding the situation, the centaur kicks Terrence in the back, knocking him into the satyr.

15/TERRENCE: Oof!

Panel 38

Face red with rage, the satyr shoves Terrence to the ground.

16/SATYR: Get **offa** me!

Panel 39

Both the satyr and the centaur stand over Terrence, ready to fight. Frazzled, Terrence simply stares up at them.

NO DIALOGUE.

Panel 40

Terrence, satyr, and centaur look off-camera.

17/AIDEN
(Off-panel): **Excuse me.**

Panel 41

The three are looking at Aiden, who stands with his arms crossed. He gives the attackers a stern look.

18/AIDEN: I believe you two were patrons of my caravan earlier today?

Panel 42

Aiden continues to stare down the satyr and centaur, who look terribly remorseful.

19/AIDEN: Seeing your behavior here... I fear I'll have to blacklist you both.

Panel 43

Aiden shoves past them, giving them a sideways look.

20/AIDEN: I don't want to see you near my business again.

Panel 44

Extending a hand to Terrence, Aiden's expression softens. A bit dazed, Terrence wearily reaches out.

21/AIDEN: Hey. I think you ought to get home.

22/TERRENCE: H-Huh..?

Panel 45

Aiden helps Terrence stand, supporting him with his shoulder.

23/AIDEN: I'll get you there. Where do you live?

24/TERRENCE: Uh... Just down the street. On the..right, I think?

Panel 46

The two of them step out of the tavern, Terrence still being supported. Stars twinkle in the sky seen through the trees.

25/AIDEN: Any **other** helpful descriptors?

26/TERRENCE: Mailbox says 'Amaryllis.'

SCENE 3

Panel 47

Terrence and Aiden walk toward a house in the distance. Terrence points ahead.

NO DIALOGUE.

Panel 48

Standing in front of the door, Aiden helps Terrence stand upright without his support.

1/AIDEN: Got it?

2/TERRENCE: Mhm...

Panel 49

Terrence stands in the doorway, giving Aiden a thankful but sheepish look. Aiden returns a more stern, but nonetheless concerned look.

3/TERRENCE: I'm really sorry... No, uh- Thank you! And sorry.

4/AIDEN: Get some rest.

Panel 50

Aiden walks down the path away from the house. Terrence lingers in the doorway for a moment.

NO DIALOGUE.

Panel 51

Terrence retreats inside, looking defeated.

NO DIALOGUE.

Panel 52

The door shuts.

SFX (Door): Click.

Panel 53

Wide angle of the house. It looks peaceful, with stars shining overhead and flowers swaying along the path.

NO DIALOGUE.